

Volodymyr Oleksovskyi

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EDUCATION:

St. Olaf College, Northfield, MN

Bachelor of Arts: May 2025

Majors: Psychology & Art History

Cumulative GPA: 3.6

Concentration: Education & Teaching English as Foreign Language (TEFL)

International Experience: University of Technology, Sydney, Australia (Fall 2023)

Honors: Dean's List Spring 2023 & 2024, Honor Day award 2022, United World College Scholar 2021

Relevant Coursework: Industrial Organizational Psychology, Research Methods & Lab Work, Graphic Design

Website: <https://olekso1.wixsite.com/creative-odyssey>

SELF DESIGNED PROJECTS:

UX/UI Work, Figma, Adobe Illustrator, Indesign, Wix December 2024

- designing and developing an app for long distance communication called FriendZone.

UX Research Analysis, Figma, Notion, Zoom, G Suite October 2024

- using data gathering methods such as interviews, surveys, etc.

UX Data Gathering, Unmoderated usability testing, A/B testing, Card sorting method February 2025

- conducting lab tests where the product data was analyzed.

3D Prototype Modeller, Maya, Zbrush, Blender, Substance Painter September 2024

- creating product prototype 3D models, based on gathered feedback.

WORK EXPERIENCE:

UX Design Intern, American Graphic Institute January 2025

- Created publishable UX and UI prototypes of apps with the use of Figma.
- Analyzed journey maps and created visual and informational designs.
- Worked on collaborative projects involving students, brainstorming the possible research practices, creating wireframes in Figma for the prototype designs.
- Conducted a UX research involving personalized interviews and survey and information gathering.
- Construction of information architecture and analyzing the information from data samples.

Graphic Designer, St. Olaf College Art & Art History Department September 2024 - December 2024

- Designed the graphics using Adobe software for the Digital Scholarship Center at St. Olaf College
- Working with design samples for posters for a variety of different events (sport/creative etc).
- Developing layouts concepts and typography to ensure clarity and readability.
- Created a visually engaging poster for public display, ensuring clear communication and effective presentation of information.

UX Design Intern, National Art School of Sydney September 2023- December 2023

- Conducted user research, including interviews and surveys, to gather insights and inform design decisions that align with the needs of the academic community.
- Led usability testing sessions, analyzing results and iterating on designs to ensure seamless interactions and high user satisfaction.
- Worked with teams to develop wireframes, prototypes, and user flows that met project goals.

LEADERSHIP ACTIVITIES:

Talent Identification and Selection Officer, UWC Ukraine National Committee September 2022 - present

- Managed a database of 500+ applicants for the Ukrainian national selection for United World College.
- Conducted interviews and debates to select ideal candidates for the program.
- Reviewed 200+ applications, input data into Notion, and organized selection stages.
- Led final interviews, wrote recommendation letters for finalists, and documented the selection process.

TECHNICAL SKILLS:

Computer skills: Microsoft office Suite, Photoshop, Indesign, Premiere, Blender, Zbrush, Maya, Figma, Notion, Substance painter, Illustrator. .

Languages: Ukrainian (Native), Russian (Native)